House No. 2, Street 13, Sector J, DHA Phase 2, Islamabad, Pakistan

# MUHAMMAD USMAN ZEB

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#### EXPERIENCE

# **Learn Student Ambassador**

### **Microsoft Corporation**

April 2021 — Present

- Launched Microsoft student ambassadors club on campus as a Co-Lead.
- Conducting virtual workshop on Azure cloud technologies and Microsoft Imagine cup.

# **Information Technology Intern**

# **Pak Elektron Limited**

July 2021 — August 2021

- Led and executed a team of 6 in the Information Technology department virtually on the project of Employee Management system (HRM).
- Performed tasks and assignments related to relational databases and service-oriented architecture (SOA).

# **Senior Member**

### **Association for Computing Machinery**

April 2019 — June 2020

- Facilitated in the logistics and liaison of the ICPC'19 as the organizing body.
- Coordinated and communicated with the technical head for the 20<sup>th</sup> Softcom marketing.

# Web development Intern

# **CyberVision International**

July 2017 — August 2017

- Setup and configured different use cases in Drupal content management system on a Xampp server.
- Updated content and settings on the firm's client websites like Nutrition Support Program (NSP).

### **Teaching Assistant**

### **Beaconhouse School System**

**August 2016 — August 2017** 

- Tutored the course of Cambridge International AS and A Level Mathematics (9709) to a class of 5 students.
- Assisted teacher with classroom management, document management, and quiz marks totaling.

# **EDUCATION**

Ghulam Ishaq Khan Institute of Engineering Sciences and Technology, Topi, PK

**September 2018 — June 2022** 

Bachelor of Science in Computer Science. CGPA: 3.28/4.00

# Beaconhouse School System, Margalla Campus, Islamabad, PK

**August 2016 — August 2018** 

GCE Advanced Level. Grades: 2 A's; 1 B

### **TECHNICAL PROJECTS**

GitHub repository: www.github.com/Usman-Zeb

- **Mind Braille App.** Collaborating in a FYP group of 4 on a generalized non-invasive Brain-computer Interface Android application for disabled personnel using a Metal-learning model hosted on Azure.
- **Re-social App.** Developed a proximity-based social application for Android using Flutter and Firebase. Moreover, TensorFlow was utilized for clustering to connect users with similar attributes.
- **Community Platform App.** Developed a native Android application for MicroFest'21 Hackathon. The application connected different field experts to share suggestions, upvote, and discuss them.
- **Computer Mark.** Designed a computer based on von-Neumann architecture but with two ALUs acting as a set of coordinates to reduce the number of instruction clock cycles for speedup of up to 40%.
- Portfolio Website. Coded a portfolio site with Bootstrap, Django, PostgreSQL hosted on a PaaS solution, Heroku.

### **ADDITIONAL EXPERIENCE AND AWARDS**

- **Dean's Honor List** Received distinction in 5<sup>th</sup>, 6<sup>th</sup>, and 7<sup>th</sup> semesters by Faculty of Computer Science GIK Institute for SGPA of 3.5 or greater on a scale of 4.00.
- Global EMEA region Runner-up Won the Microsoft Imagine Cup Epic Challenge 2022 as a runner-up.
- Research Member Working on the research paper of generalization of EEG signals using Meta-learning with GIKI's Machine Intelligence Research Group (MInG) under mentorship of Dr. Zahid Halim.
- Community Volunteer Organized the event of Save Tomorrow II for Karim Khan Afridi Welfare Foundation.

### **SKILLS**

- Languages: C++; C#; C; Python; Java; Julia; SQL
- Technologies: Android Studio; Flutter; Keras; Firebase; Django; Azure
- Operating Systems: Windows; Linux; Android
- Others: Photoshop; Figma; Cinema4D; Unity